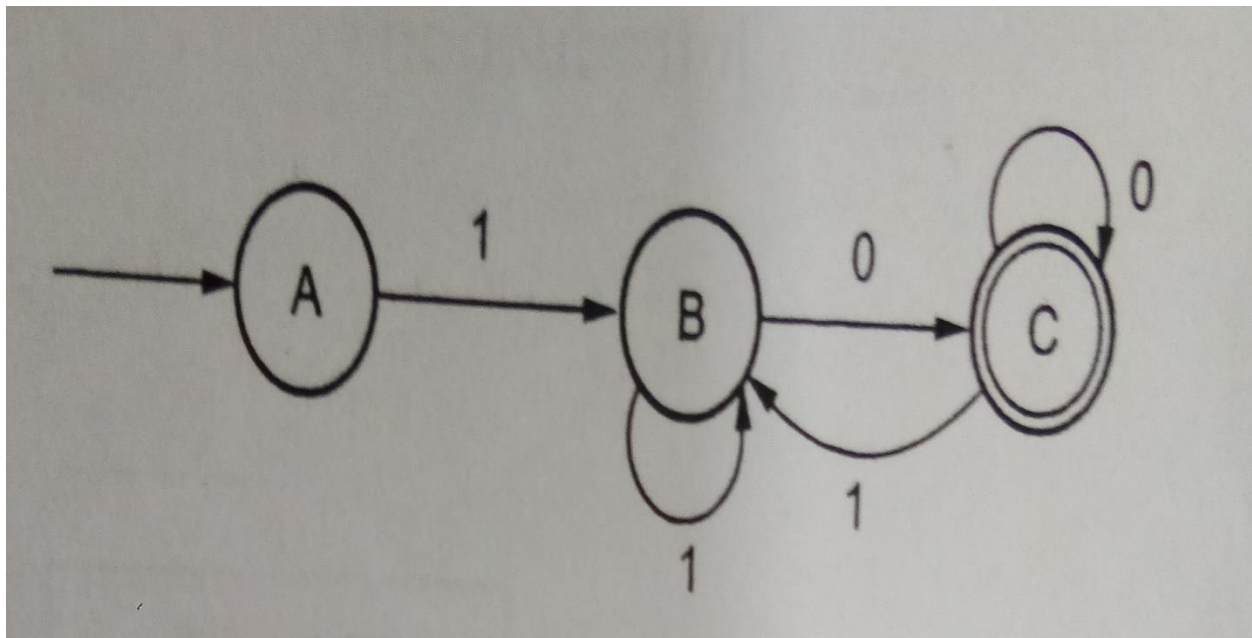


**Vidyavardhini's College of Engineering & Technology, Vasai**  
**Department of Computer Engineering**  
**Academic Year 2020-21**

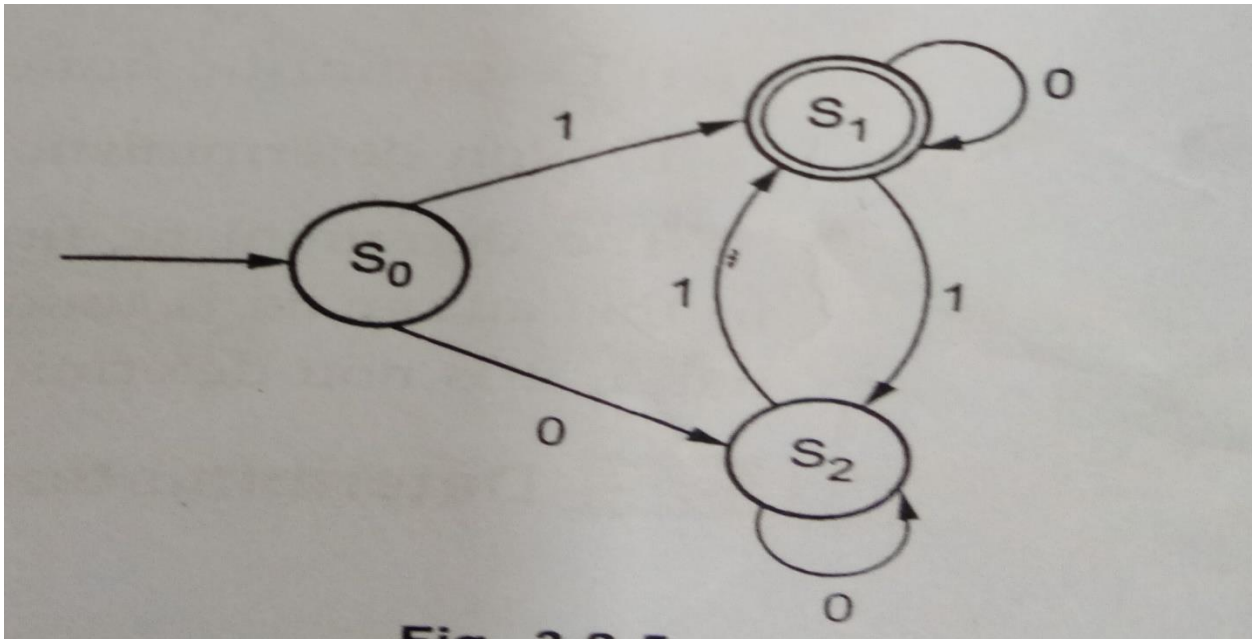
<b>Semester</b>	<b>V(CBCGS)</b>	<b>Class</b>	<b>TE</b>
<b>Course Code</b>	<b>CSC504</b>	<b>Course</b>	<b>Theory of Computer Science</b>

Q.1 Figure shows finite automata which accepts only those strings \_\_\_\_\_



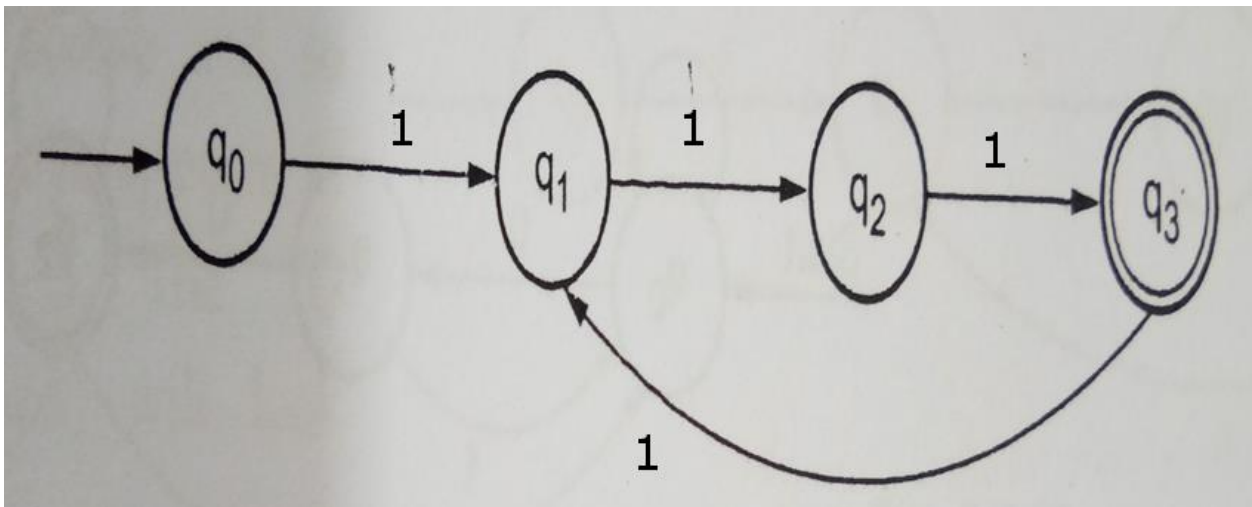
- A) which start with 1 and ends with 0
- B) which contains only input 101
- C) which start with 1 and ends with 1
- D) which start with  $\epsilon$  and ends with 1

Q.2 Figure shows finite automata which accepts \_\_\_\_\_



- A) odd number of 1's and any number of 0's.
- B) odd number of 0's and any number of 1's.
- C) even number of 1's and any number of 0's.
- D) odd number of 0's and even number of 1's.

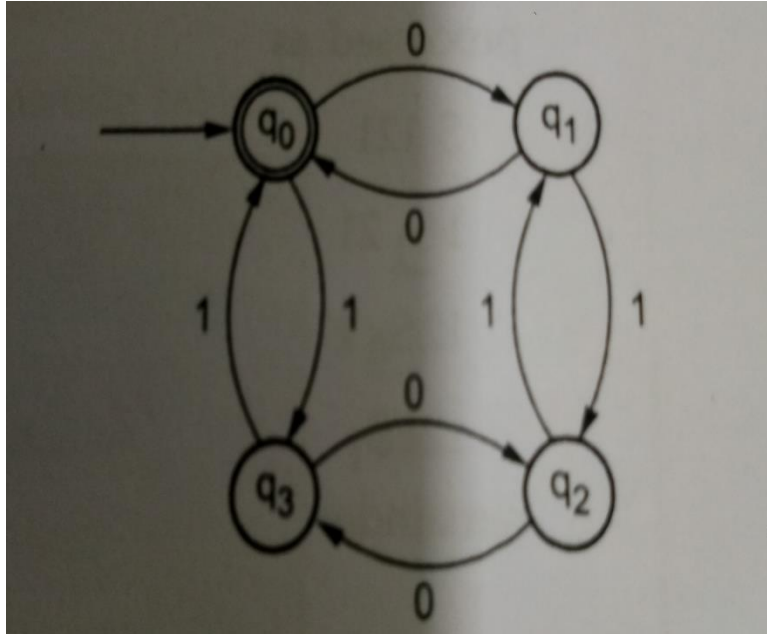
Q.3 Figure shows finite automata which checks \_\_\_\_\_



- A) whether the given unary number is divisible by 3
- B) whether the given unary number is divisible by 2

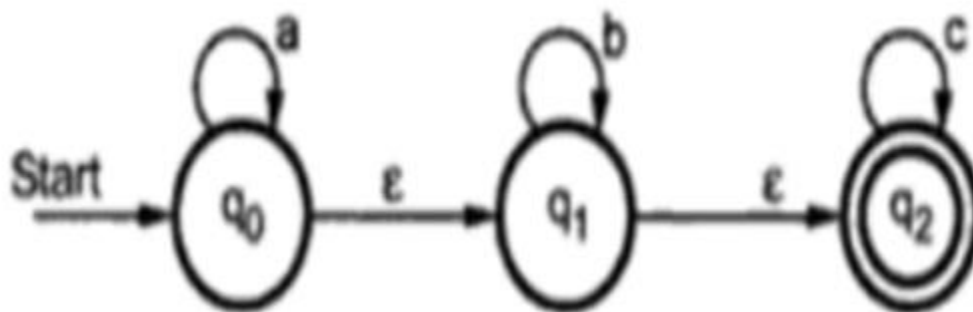
- C) whether the given unary number is divisible by 4
- D) whether the given unary number is divisible by 0

Q.4 Figure shows finite automata which accepts \_\_\_\_\_



- A) Even number of 0's and even number of 1's
- B) Odd number of 0's and even number of 1's
- C) Odd number of 0's and odd number of 1's
- D) Even number of 0's and odd number of 1's

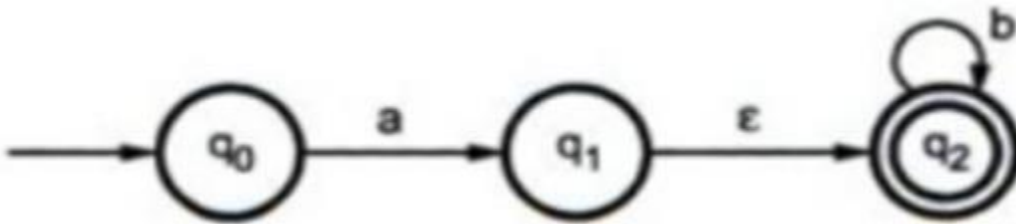
Q.5 Following NFA with  $\epsilon$  represents language consisting \_\_\_\_\_



- A) The strings of any number of a's followed by any number of b's followed by any number of c's

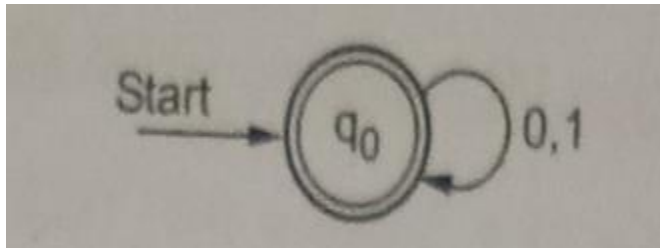
- B) The strings of any number of a's followed by any number of  $\epsilon$ , followed by any number of c's
- C) The strings of any number of a's followed by any number of b's followed by any number of  $\epsilon$
- D) The strings of any number of  $\epsilon$  followed by any number of b's followed by any number of c's

Q.6  $\epsilon$ -closures of  $q_0, q_1$  and  $q_2$  are obtained as \_\_\_\_\_ for following NFA with  $\epsilon$



- A)  $\epsilon$ -closure( $q_0$ )= $\{q_0\}$ ,  $\epsilon$ -closure( $q_1$ )= $\{q_1, q_2\}$ ,  $\epsilon$ -closure( $q_2$ )= $\{q_2\}$
- B)  $\epsilon$ -closure( $q_0$ )= $\{q_0, q_1\}$ ,  $\epsilon$ -closure( $q_1$ )= $\{q_1, q_2\}$ ,  $\epsilon$ -closure( $q_2$ )= $\{q_2\}$
- C)  $\epsilon$ -closure( $q_0$ )= $\{q_0, q_1\}$ ,  $\epsilon$ -closure( $q_1$ )= $\{q_1\}$ ,  $\epsilon$ -closure( $q_2$ )= $\{q_2\}$
- D)  $\epsilon$ -closure( $q_0$ )= $\{q_0\}$ ,  $\epsilon$ -closure( $q_1$ )= $\{q_1\}$ ,  $\epsilon$ -closure( $q_2$ )= $\{q_2\}$

Q.7 Following DFA represents Language \_\_\_\_\_



- A) Containing any combination of 0 and 1

- B) Containing equal number of zeros and 1's
- C) Containing all the string except  $\epsilon$
- D) Containing odd number of 0's and 1's

8) Regular expression  $=0(00)^*$  represents the language\_\_\_\_\_

- A)having odd number of 0's
- B) having even number of 0's
- C) having equal number of 0's
- D) having any number of 0's as well as empty string

9)\_\_\_\_\_is the regular expression to denote the language L over the set  $\Sigma=\{a,b,c\}$  such that every string will have atleast one a followed by atleast one b followed by atleast one c

A)  $a^+ b^+ c^+$

B)  $a^* b^* c^*$

C)  $a^* b^* c^*$

D)  $ab^* c^*$

10) \_\_\_\_\_is R.E. for the language L which accepts all the strings with atleast two b's over the set  $\Sigma=\{a,b\}$

A)  $(a+b)^* b (a+b)^* b (a+b)^*$

B)  $(a+b)^* (a+b)^* (a+b)^*$

C)  $(a+b)^+ (a+b)^*(a+b)^+$

D)  $(a+b) (a+b) (a+b)^*$

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11) Production rules for the CFG for the language having any number of a's over the set  $\Sigma = \{a\}$

- A)  $S \rightarrow aS$  and  $S \rightarrow \epsilon$
- B)  $S \rightarrow aS$
- C)  $S \rightarrow a$
- D)  $S \rightarrow S$

12) The rule for \_\_\_\_\_ is Non terminal  $\neq$  one terminal. Any number of non-terminals

- A) GNF
- B) CNF
- C) Simplified grammar
- D) LBA

13) In \_\_\_\_\_ we can remove epsilon production, unit production and useless symbol without changing the meaning.

- A) Finite Automata
- B) Context free grammar
- C) Turing machine
- D) Linear bounded automata

14) The grammar  $S \rightarrow (S) \mid SS \mid \epsilon$  is not suitable for predictive parsing because the grammar is

- A) Right recursive
- B) Left recursive
- C) Ambiguous
- D) An operator grammar

15) Consider the following two Grammars:

- G1 :  $S \rightarrow SbS \mid a$
- G2 :  $S \rightarrow aB \mid ab, A \rightarrow GAB \mid a, B \rightarrow ABb \mid b$

Which of the following option is correct?

- A) Only G1 is ambiguous
  - B) Only G2 is ambiguous
  - C) Both G1 and G2 are ambiguous
  - D) Both G1 and G2 are not ambiguous
- 

16) \_\_\_\_\_ is the instantaneous description to design PDA for accepting language  $L = a^n b^{2n} \mid n \geq 1$

A)  $\delta(q_0, a, Z_0) = (q_0, aaZ_0)$

$\delta(q_0, a, a) = (q_0, aaa)$

$\delta(q_0, b, a) = (q_1, \mathcal{E})$

$\delta(q_1, b, a) = (q_1, \mathcal{E})$

$\delta(q_1, \mathcal{E}, Z_0) = (q_2, \mathcal{E})$

B)  $\delta(q_0, a, Z_0) = (q_0, aZ_0)$

$\delta(q_0, a, a) = (q_0, a)$

$\delta(q_0, b, a) = (q_1, ba)$

$\delta(q_1, b, a) = (q_1, ab)$

$\delta(q_1, \mathcal{E}, Z_0) = (q_2, \mathcal{E})$

C)  $\delta(q_0, a, Z_0) = (q_0, a)$

$\delta(q_0, a, a) = (q_0, aa)$

$\delta(q_0, b, a) = (q_1, b)$

$\delta(q_1, b, a) = (q_1, a)$

$\delta(q_1, \mathcal{E}, Z_0) = (q_1, Z_0)$

D)  $\delta(q_0, a, Z_0) = (q_0, a)$

$\delta(q_0, a, a) = (q_0, aa)$

$$\delta(q_0, b, a) = (q_1, ab)$$

$$\delta(q_1, b, a) = (q_1, ab)$$

$$\delta(q_1, \epsilon, Z_0) = (q_1, Z_0)$$

Q17)  $L=0^m1^n0^{m+n}$  can be constructed by using \_\_\_\_\_

- A) DFA
- B) NFA
- C) PDA
- D) Moore

Q.18) The stack structure is used in \_\_\_\_\_

- A) DFA
- B) Push down automata
- C) NFA
- D) mealy machine

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Q.19 \_\_\_\_\_ is a multitrack turing machine which has only one tape and this tape is exactly of same length as that of input

- A) LBA
- B) PDA
- C) Turing machine
- D) Context sensitivity grammer

Q.20 Logic to construct turing machine for the language  $L=a^n b^n$  where  $n \geq 1$  is

- A) Convert a by A and then move ahead along the input tape and find out the b convert it to B. Repeat this process for all a's and b's
- B) Convert b by B and then move ahead along the input tape and find out the a convert it to A.



C) Convert a by A and then move ahead along the input tape and find out the b convert it to B.

D) Convert all a's by A first and then convert all b's to B.

Q.21 In the high level languages use of \_\_\_\_\_ built the modularity in the program development process

A)Subroutines

B)Function

C)stack

D)code

---

Q.22 The universal language is a set of \_\_\_\_\_ strings which can be modeled by a turing machine

A)Binary

B)decimal

C)Hexadecimal

D)octal

---

Q.23 Logic to construct TM for the addition function for the unary number system is \_\_\_\_\_

A) To simply replace + by 1 and move ahead right for searching end of the string and then we will convert last 1 to  $\Delta$ .

B) To move ahead right for searching end of the string and then we will convert last 1 to  $\Delta$ .

C) To simply replace + by 1 and move ahead right for searching end of the string  $\Delta$ .

D) To move ahead right for searching end of the string.

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Q.24 Which of the following problems is undecidable?

- A) To determine if two finite automata are equivalent
- B) Membership problem for context free grammar
- C) Finiteness problem for finite automata
- D) Ambiguity problem for context free grammar

Q.25) The undecidability of strings is determined with the help of \_\_\_\_\_

- A) Post correspondence theorem
- B) Rice theorem
- C) halting
- D) pre-correspondence theorem